

# Rating The 20th Anniversary Contest Entries

## **Rating Form**

The rating form is available here:

<https://www.openzc.org/6th.html>

- Please familiarise yourself with the form prior to rating any quests. You will first need to select the quest author, who created the quest that you are rating, as details on the form change based on this selection.
- You will submit the form via an on-line submission process. Only contest staff will be aware of your details, and the final evaluation score is predetermined by your selections and rankings of specific categories based on formulae known to the contest staff.
- When rating a specific selection, you will see tick boxes for true or false expressions, or pull down lists.
- The latter (lists) allow very fine and precise ratings of specific elements of the quest. Most of these range from a score of 0 (zero) to 100 (one hundred), although some may have a smaller range. The larger the numeric value, the greater your rating, so a rating of 50 means that you like an element more than a rating of 43. Please think carefully about how you score each element. Take your time in tuning your evaluation.

## **When Playing**

Keep notes on the dungeon names, or have the form up and available. Some quests have a linear progression, some quests are fully non-linear, and a few quests fall halfway in-between.

It is a good idea to keep notes on each *area* in a quest, so that you can reflect on them, when rating *that area* or that *aspect* of the quest; not simply on the quest as a whole.

## **Notice About A-Button Items**

When you play these quests, some of the may use a two-button subscreen, and/or custom sword items. When quests do this, there is a chance that after exiting the quest, that the next quest that you play may experience issues using A-button items.

If this occurs, please close and re-launch ZC Player.